

STANDARD FOLDING TANK BAR

SETTING THE STANDARD.

Take a resourceful approach to liquid manure injection and reduce fuel consumption and the horsepower needed to pull your Standard Folding Tank Bar vs. a traditional shank solution. This tank bar is compatible with minimal till, Phantom injection units that efficiently roll through the ground and deliver nutrients to the crops' ideal root zone.

- Coverage widths from 13' - 25'
- Phantom unit spacing from 24" to 30"
- Compatible with Phantom 1 & 2 and Phantom Edge injection units
- Standard with flux manifold
- Folding



FEATURES

GPA RATES FROM 2,500 — 25,000

The Phantom unit can handle a variety of liquid manure rates and achieve thorough coverage.

PRECISE INJECTION FOR HIGHER YIELDS AND REDUCED ODOR

The Phantom unit precisely injects liquid manure 4-6" into the ground using its 22" main coulter blade and a 17" single closure blade. This is the ideal nutrient depth to promote crop growth, and ultimately increases yields. Not only that, but because there is little to no liquid manure left on top of the ground, liquid manure odor is reduced.

ACCESSIBLE FLUX MANIFOLD

Instead of being mounted on the top of the tank, our Flux manifold sits conveniently on the bar, making it quicker, simpler and more comfortable for the operator to maintain and clean. Now, you can easily work at ground level instead of reaching above your head to do your thing.

The hydraulic gate valve can be opened to clean out the manifold without leaving the tractor. If the manifold lid does need to be removed, the Flux has a lift assist handle that makes removal simple.



SPECIFICATIONS

STANDARD

- 3/8" Thick 6" X 4" Steel Mount Tubes
- Steel Hose Holders
- Internal Grease Grooves Throughout The Design
- Dual, Counterbalance Valves On Wing Cylinders
- 6" Flux Manifold
- 6" Rear Gate Valve
- Manifold Lid Lift Assist Handle
- 6" Tank To Manifold Plumbing
- 3" Bumblebee Hose
- Phantom 1 Or 2 Injection Units

UPGRADES

- Phantom Edge Injection Units
- Phantom 2 Hydraulic Downforce

